

Ellesmere Bowls Sub Centre

2022-2023

Champion of Champion Conditions of Play

Start time 9 am.

Entries must be in to the Match Committee by 9pm on the Wednesday before the event.

Singles. [4 Bowls] 21 Shots.

Pairs. [3 Bowls] 18 ends.

Triples. [2 Bowls] 18 ends.

Fours. [2 Bowls] 16 ends.

Teams may play two trial ends before their first game. Trial ends must be finished before the official start time. Teams with byes are able to have practice ends on a rink that they are not playing their other games on if possible. Games have no time limit.

Games are knockout.

Played under the Laws of Bowls.

All players pay \$2 Tea money to the Host clubs for all events except Ellesmere Cup.

Championships

Start time 9 am

Entries must be in to the Match Committee by 9pm on the Wednesday before the event.

All team members must be from the same Club except that after entries have closed and there is an uneven number of entries the Match Committee shall try to find a team from a club. If they cannot do this, a team may be made up of players from different clubs so that a bye does not have to happen. Teams may play two trial ends before their first game. Trial ends must be finished before the official start time.

Teams with byes are able to have practice ends on a rink that they are not playing their other qualifying games on.

Played under the Laws of Bowls except that 10 minutes only will be allowed for lateness by a player[s] before a game is forfeited. The at fault team will not get extra time. The not at fault team may get the extra time if requested.

Games start and finish on the bell.

Men`s and Women`s Singles & Pairs and Men`s Triples.

Singles. [4 Bowls] 4 games of 21 shots or 1 ½ hrs

Pairs. [3 Bowls] 4 games of 1 ½ hrs.

Triples. [2 Bowls] 4 games of 1 ½ hrs.

Scoring: Will be: Singles *Wins – Draws – Diff – Ends*. Pairs & Triples: *Wins – Draws – Ends – Diff*. In the event of a Tie (after the finals round has been played) then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round.

Fours. Teams may be made up of all men, all women or mixed.

Fours. [2 Bowls] 4 games of 1 ½ hrs.

Scoring: Will be *Wins – Draws – Ends - Diff*. In the event of a Tie (after the final round has been played) then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round.

Mixed Pairs

3 bowls. Four games of 1 ½ hrs.

Start time 9 a.m. Lunch after the second game. Afternoon tea after the last game.

To be run as a Tournament.

Scoring: Will be *Wins- Draws- Ends- Diff* In the event of a tie (after the final round has been played) then the Match Committee will arrange a play off. Teams with a bye will be awarded a win on the basis of averages for that round.

Incorrectly delivered Jack to be delivered by the opposing team. If delivered incorrectly again to be placed on the 2 metre line. If the end is killed it is to be replayed.

Teams may have two trial ends before their first game. They must be finished before the official start time.

Players to be from the same club, except that after entries have closed and there is an uneven number of entries, the Match Committee shall try to get a team from a club. If they cannot do that, then a team may be made up from different clubs.

Rooster Competition

Conditions of Play – Season 2022 -2023

Format of Side: Each side will comprise 6 players – all male. A singles player, a pairs team and a triples team. If a player is named in a team they cannot play for any other team. If a player is not named in a team then they may play in any team but once they play for any one team three times then they must stay in that team for the rest of that season. A player who is not named in a team and is used as a substitute may not play singles. If a player who usually plays in the Chatterton plays three games in the Rooster they may not play in the Chatterton again that season.

League Rules: Round Robin. Start time 1.30 pm.

Singles - 25 shots. Pairs – 21 ends. Triples – 21 ends. No time limit.

Bowls: Singles – 4 bowls, Pairs – 3 bowls each, Triples – 2 bowls each.

Scoring: Will be **Wins – Draws – Diff – Ends**. In the event of a Tie then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round. In the event of a team defaulting the Match Convener and opposing team must be notified as early as possible and the non-defaulting team will be awarded a win on the basis of averages for that round. A team from a club with more than one team cannot gain a win from a default from within that club.

Score Cards: Each team skip will be issued with a score card which should be filled in with care and with *no* abbreviations used; please print the names. Both team skips must sign both score cards as correct. There-after no changes will be allowed. The visiting team skip to return the score card to their club and the host club to retain their score card in case of any dispute.

Score Sheets: A fillable pdf online form can be downloaded from the Ellesmere Web site. It will be the responsibility of the host club to fully fill-in the form and email it to the recorder as soon as possible. With comments in the body of the email about matches say cut short due to inclement weather etc.

The email address of the recorder is:
recorder@ellesmerebowls.com

General: The Tournament Management Software (TM) will be used to display the software on the Ellesmere Web site [here](#) and Tab to Results. The Recorder will control the TM software and upload the results weekly.

Teams may have two trial ends before their first game and they must be finished before the official start time. Jacks delivered incorrectly must be delivered by the opposing team. Killed ends must be replayed.

If a round is put off it will be rescheduled. If a round is partially completed then those matches will need to be completed prior the next round. Games will start from where they finished prior to the interruption. If unable to do so the Match Committee will decide when it will be played. 16 ends constitutes a game if stopped by inclement weather and will not need to be replayed. All disputes to go to the Match Committee in writing within 48 hours. The names of the Rooster players need to be sent to the Recorder before October 1st.

Rooster Cup Score Sheet			
Round 1			
Home Team		Visiting Team	
Club	Lincoln 1	Leston	
Singles	Score 21	12	
	Ends 8	5	
Pairs	Score 24	12	
	Ends 14	7	
Triples	Score 11	28	
	Ends 5	16	

Player 1	Joe Bloggs	Fred Smith
Player 2	Bill Wilson	Bill Goodbody
Player 3	Dave Grey	Tom Smith
Player 4	R Lancaster	Ken Smith
Player 5	Rob Jones	Eric Watson
Player 6	Ron Donald	John Clark

Bert Chatterton Memorial Cup Competition

Conditions of Play – Season 2022 -2023

Format of Side: Each side will comprise 5 players – all male, all female or mixed. A singles player, a pairs team, a triples team and a fours team. Players to be from the same Club with the proviso that the opposing club may lend a player or players [max 2] so that a default can be avoided. Clubs with less than 20 members may (once entries close) ask another club for a player to make up a team. That player should be a lead or second and play in that position. If a player who usually plays in the Chatterton plays three games in the Rooster they may not play in the Chatterton again that season.

League Rules: Round Robin. Two games. Start time 1.30 pm with singles and fours. Then afternoon tea followed by the pairs and triples. Singles - 21 shots or 1¼ hours, all other games 1¼ hours

Bowls: Singles – 4 bowls, Pairs – 3 bowls each, Triples – 2 bowls each, Fours – 2 bowls

Scoring: Will be **Wins – Draws – Diff – Ends**. In the event of a Tie then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round. In the event of a team defaulting the Match Convener and opposing team must be notified as early as possible and the non-defaulting team will be awarded a win on the basis of averages for that round.

Score Cards: Each team skip will be issued with a score card which should be filled in with care and with *no* abbreviations used; please print the names. Both team skips must sign both score cards as correct. There-after no changes will be allowed. The visiting team skip to return the score card to their club and the host club to retain their score card in case of any dispute.

Score Sheets: A fillable pdf online form can be downloaded from the Ellesmere Web site. It will be the responsibility of the host club to fully fill-in the form and email it to the recorder as soon as possible. With comments in the body of the email about matches say cut short due to inclement weather etc.

The email address of the recorder is:
recorder@ellesmerebowls.com

Chatterton Cup Score Sheet			
Round 1			
Home Team		Visiting Team	
Club	Trafalgar 2	Lincoln 4	
Singles	Score 21	22	
	Ends 8	5	
Pairs	Score 24	12	
	Ends 24	7	
Triples	Score 11	28	
	Ends 5	16	
Fours	Score 13	22	
	Ends 5	22	

Player 1: Joe Higgins, Miss Watson
Player 2: Rob. K. Gore, Fay Goodbody
Player 3: Rob. Gore, Jack Jones
Player 4: C. G. Gore, Frank G. Gore
Player 5: Ken. H. Gore, P. W. Gore

General: The Tournament Management Software (TM) will be used to display the software on the Ellesmere Web site [here](#) and Tab to Results. The Recorder will control the TM software and upload the results weekly. Teams may have two trial ends before their first game and they must be finished before the official start time. Jacks delivered incorrectly must be delivered by the opposing team. Killed ends must be replayed even if done so after the bell.

If a round is called off before start of play it will not be replayed. If rained off before completion of the first game then that round needs to be completed before the last round except that if all venues are affected then the round will be cancelled. If rained off during the 2nd game the game is considered complete if 1 hour has been played otherwise it will be considered a draw and points awarded on the basis of averages.

Ellesmere Cup (Womens 4'S) Competition

Conditions of Play – Season 2022 -2023

Format of Side: Each side will comprise 4 players – all female, although one male is permitted as a substitute; the male must be graded as a lead and play as lead. The opposing club may be asked if they could provide a player if necessary. A substitute player should be of equal or lesser ability and be approved by the Club Match Committee.

Clubs with less than 20 members may (after entries have closed) ask another club for a player to make up a team. That player should be a lead or second and play in that position.

League Rules: Round Robin. Start time 1 pm.

18 Ends. No time limit.

Bowls: 2 bowls each.

Scoring: Will be **Wins – Draws – Ends – Diff**. In the event of a Tie (after the finals round has been played) then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round. In the event of a team defaulting the Match Convener and opposing team must be notified as early as possible and the non-defaulting team will be awarded a win on the basis of averages for that round.

Score Cards: Each team skip will be issued with a score card which should be filled in with care and with *no* abbreviations used; please print the names. Both team skips must sign both score cards as correct. The visiting team skip to return the score card to their club and the host club to retain their score card in case of any dispute.

Score Sheets: A fillable pdf online form can be downloaded from the Ellesmere Web site. It will be the responsibility of the host club to fully fill-in the form and email it to the recorder as soon as possible. With comments in the body of the email about matches say cut short due to inclement weather etc.

		Home		Away		SCORES	
		Home	Away	Home	Away	Home	Away
Round 1	05-Oct	Uxbridge vs The Vale					
		Uxbridge vs Bow					
		Uxbridge vs Uxbridge 2					
		Uxbridge vs Uxbridge 3					
		Chester vs Uxbridge					
Round 2	11-Oct	Uxbridge vs Bow					
		Uxbridge vs Uxbridge 1					
		Uxbridge vs Uxbridge 2					
		Uxbridge vs Uxbridge 3					
		Uxbridge vs Uxbridge 4					
Round 3	20-Oct	The Vale vs Uxbridge 4					
		Chester vs Bow					
		Uxbridge vs Uxbridge					
		Uxbridge vs Uxbridge 1					
Round 4	27-Oct	Uxbridge vs Bow					
		Uxbridge vs The Vale					
		Uxbridge vs Uxbridge 2					
		Chester vs Uxbridge 1					

The email address of the recorder is:

recorder@ellesmerebowls.com

General: The Tournament Management Software (TM) will be used to display the software on the Ellesmere Web site [here](#) and Tab to Results. The Recorder will control the TM software and upload the results weekly.

Teams may have two trial ends before their first game and they must be finished before the official start time. Jacks delivered incorrectly must be delivered by the opposing team. Killed ends must be replayed.

Any decision to call off a round will be made by the Match Committee by 11am on the day. The Match Committee reserve the right to decide if that round is to be played at a later date.

In the event of rain stopping play, unless at least 14 ends have been played the game continues with the score the same as when play stopped. Games must be completed before the last round. 14 ends is considered a completed game.

Fives Competition

Conditions of Play – Season 2022 -2023

Format of Side: Each side will comprise 5 players – all male, all female or mixed. A pairs team and a triples. Players to be from the same Club with the proviso that the opposing club may lend a player or players [max 2] so that a default can be avoided; these player(s) should be a lead or second and play in that position.

League Rules: Round Robin. Two games. Start time 1.30 pm with pairs and triples. Then afternoon tea followed by pairs and triples played against another club. All games 1¼ hours

Bowls: Pairs – 3 bowls each, Triples – 3 bowls each.

Scoring: Will be **Wins – Draws – Diff – Ends**. In the event of a Tie then the match committee will arrange a playoff. Teams with a bye will be awarded a win on the basis of averages for that round. In the event of a team defaulting the Match Convener and opposing team must be notified as early as possible and the non-defaulting team will be awarded a win on the basis of averages for that round.

Score Cards: Each team skip will be issued with a score card which should be filled in with care and with *no* abbreviations used; please print the names. Both team skips must sign both score cards as correct. There-after no changes will be permitted. The skips will return the score cards to the Host club to enter and send in the Score sheets. Cards to be retained by the Host Club.

Score Sheets: A fillable pdf online form can be downloaded from the Ellesmere Web site. It will be the responsibility of the host club to fully fill-in the form and email it to the recorder as soon as possible. With comments in the body of the email about matches say cut short due to inclement weather etc.

The email address of the recorder is:
recorder@ellesmerebowls.com



General: The Tournament Management Software (TM) will be used to display the software on the Ellesmere Web site [here](#) and Tab to Results. The Recorder will control the TM software and upload the results weekly.

Teams may have two trial ends before their first game and they must be finished before the official start time. An incorrectly delivered Jack is to be placed by the opposing Skip. A killed end the Jack is to be placed on the two metre mark. If rained off before completion of the first game then that round needs to be completed before the last round except that when all venues are affected then the round will be cancelled.